After loping, slide stopping, turning around at speed, and switching leads back and forth, the reining horse will also be asked to stop and stand quietly. A horse that will not stand on a loose rein will be

penalized.

Obviously in judging this class, the first thing the judge needs to look for is that the part of the pattern the model is performing is on the back of the pic-for how can you judge if you don't know what the horse is supposed to be doing? There really are very few unremade models that are acceptable reining horses. Other major faults in this class include: 1. Horse not doing what is stated on the back of the photo 2. Horse not doing the stated movement correctly (Ex. if it is stated "circle left at a fast lope", and the horse is on the right lead, then the movement is not being done correctly). This includes being on the correct lead, bent in the proper direction if the movement is on a curve such as circles and figure eights, being at the correct speed(if slow lope is stated, then the horse better not be galloping and vice versa). 3.A high head or one lugging on the 'rider's' hands showing a certain amount of fear or resentment 4. Open mouths again showing resentment or pain from the pressure of the bit. 5. High tails or 'wringing' tails a horse is though to be showing resentment when it wrings its tail and as therfore penalized. and finally 6. Incorrect tack-use of any prohibited tack is reason for disqualification.

Correct tack for this class includes a western bridle with a curb bit. Young horses (usually " years and younger" may be shown in a bozal, but a horse must never be shown in a mechanical hackamore! And a western saddle (usually double rigged) with a saddle pad. No tiedowns or martingales or sidereins are allowed. Skid boots may be used to protect the

horse's legs.

Remember- not all top reining horses are of the stock-type breeds. You must judge by what the horse is doing and how correctly he is doing it, not by the breed. Conformation as far as faults that would impede performance are counted against.

Baically only 2 types of models can be used in reining -those that are cantering (loping) and standing models. Some models can be photoed so that they appear to be doing a rollback or a spin. Standing models

should be calm, standing fairly square and on a loose rein. Rather that draw out the reining patterns, I'm going to list one of the AQHA patterns from a few years ago: Fattern 1: Run with speed past center marker (this is on a straight line); stop and back up to center of pattern; settle horse for approx 10 seconds (Horse stops here's one for standing models); start lope to the right; small figure 8 at a slow lope; ride a larger fig 8 at a faster lope; left roll back over hocks; right roll back over hocks; Stop; (Note: after finishing the fig 8, horse lopes to end of arena to do first roll back and then lopes to the other end to do the other roll back, then lopes to center to stop); Fivot right or left, no more than 90°; pivot opposite direction, no more than 180°; walk to judge and stop for inspection.

Other patterns include the sliding stop-which by the way the Brey Trad Musteng is NOT suited for. He is defintely starting to rear, his head is flung up as if he'd just been dealt a terrofic yank on his mouth,

and these are not good for this movement!

A cutting class is a rather special one. In this class the horse is required to enter a small herd of cows, single one out, separate her

from the herd and keep her from returning to the herd.

For models all you need are the model and a cow. Before going any further some discussion on the cow itself is needed. Yearling heifers are what is used, and they must be of the beef breeds-no dairy animals! Use of a dairy breed is reason for disqualification in a large class and in a very small class horses shown with dairy cows should be placed on the bottom of the class. For models however, we do allow the use of calves, but no full grown cows or bulls @especially those with HORHES should be used.

In judging this class, you judge how well the horse is working the cow. Acceptable positions include: Horse and calf facing each other one on one (preferably with both moving); Horse in herd singling out a calf; horse running alongside calf attempting to turn it; Horse running calf or cow along wall or fence; Horse turning calf or cow along wall or fence. You may have other cows/calves in the photo representing the

'herd' but this is not necessary, though it is a plus if done.

Position of the horse in relation to the calf is all important, as this is how we judge how well the horse is 'wroking' the calf. The horse MUST also be MATCHING that cow or calf, for how else is he going to be able to tell which direction it will turn. The horse should be fairly close to the cow/calf, though not so close that he'll run over it. And they should be moving in the same direction. The horse must also it works off his hindquarters as he has to make very quick stops and turns in order to stay with the cow/calve and keep it from rejoining the herd. In short the horse must be head to head, eye to eye with the cow and appear to really be working the cow.

The standing model really should not be shown 'working' the cow, as if the horse is standing still, that cow is going to get past him and back to the herd. Standing models should be shown entering a herd of cows (walking models can be used here too). The fact that the horse is in a standing position can be carcuflaged by hiding his legs behind the cows.

Another thing to keep in mind is that the cutting horse works on a

quite loose rein as he must have no direction from the rider.

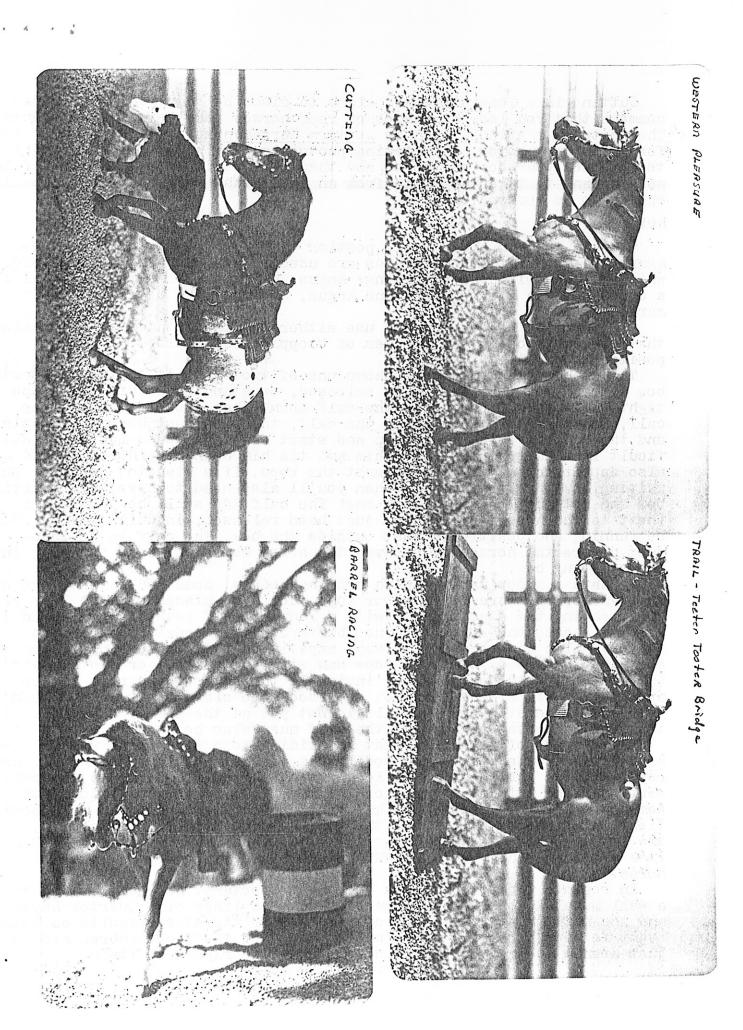
Tack for the cutting horse includes a western stook saddle with double rigging, and a western bit/bridle, saddle pad is required. Breastecliars, and boots are optional. No matingales, tiedowns, tapederoes are allowed.

The cutting horse may work without a bridle also.

Major faults include: The horse not watching the cow or calf. A dairy animal or other horse/goal being used as the animal the horse is cutting. Tack or cow/calve seriously out of proportion to the horse, prohibited tack being used. Horse running one direction and the cow/calf the other direction (here that cow is going to get back to the herd!). Horse allowing cow to get past him or horse overshooting the cow, again the horse is going to loose the cow and allow it back into the herd. For standingmodels -Standing model shown with a moving calf-supposedly working it, Horse entering the herd and disrupting the herd (not entering quietly.

while mostly stock breeds are used as cutting horses, other breeds are making inroads, most particularly the Morgan and Arabian. So, again (and this can't be stressed enough) indees that the model is doing, not what breed he is!

Pg.81



Cutting is a most difficult class to discribe on paper. I also recommend that you look at photos of real horses taken at cutting events. The western magazines, such as western Horseman are good sources of information and photos. When taking photos in this event, it's a good idea to position your cow and horse and then look at it from different angles, as you want to take the photo from an angle that makes the horse really appear to be working the cow.

ROPING

This is another class where postion of horse to calf is important. Again, calves of the beef breeds are used. (beef breeds include Herefords, which are red with white marking; Angus, which are black; "Black Baldies" a cross between the Hereford and Angus, and they are black with white markings.

For a Roping class, you can use either running, standing, or models that appear to be in the process of stopping. We'll look at each

position separately.

The standing model may be shown one of two ways-either in the starting box waiting for the calf to be released, or standing holding the rope tight while the 'roper' ties the calf down. When shown 'holding' the calf, the horse must be facing the calf, the rope must be taut(any slack and the calf is going to get up and start running around making it difficult for the roper to throw him and tie him down.) The horse should also appear to be 'braced' agianst the rope. If a standing horse is shown waiting in the starting box, then you'll also need to have that starting box and not just and imaginary one! The calf may still be in his box (next to the horse, or he have just been released, in which case he would be running and positioned just outside the box. The calf is released just before the horse is, so here the horse would still be standing in the starting box.

We have a wider wariety with running models. Some models that are not in a gallop, but are in a slower lope, could be placed so that they are just leaving the starting box with a running calf several strides in from . In this case the rope would not be thrown yet. Models that are in a faster gallop can be shown in such asposition that the calf is close enough to be roped. Here the rope can still be coiled, or 'in the air' (thrown-rope held up by using 'invisible'thread), or the rope can be around the calf's neck-here you will see some slack as the horse hasn't yet started to stop and the calf is not yet at the end of the rope. With

the running horse, obviously, the calf must also be running.

In the case of the horse that is sliding to a stop (have yet to see an original finish, unremade model in a correct postion for this), the rope would be thrown with the loop around the calf's neck and the calf would just be hitting the end of the rope. But, it is possible, with some 'trick' photography to make models appear to be in this prot position. This is done by burying the hind legs or rather feet in dirt, with the front end of the horse raised. And the photo must usually be taken from a slight rear view to hind the out of position front legs of the horse.

In roping, type of horse is somewhat important. Roping does require a well muscled horse that is built along the lines of a Quarter Horse and the horse must have good legs, free from structural faults as this event is very hard on a horse's legs. Nost of the Thoroughbred models just aren't 'heavy' enough to stand up to the rigors of riping.

pg.82

Tack used in Roping includes a western saddle with pad and double rigging. Use of a mechaninal hackamore or any western bit/bridle is acceptable. Boots, tiedowns, breastcollars are all optional.

Roping also requires a rope, which must be inscale to the horse-not too thick or thin and it must be long enough. Nost ropers throw right-handed, so the rope should be on the right side of the horse. Also, the

calf should be positioned to the right of the horse,

As usual, judge the 'performance' of the horse! Is he doing his job correctly: If he's standing, holding the rope taut, then there had better not be any slack in the rope. If running after the calf, then he'd better be in correct position so that the roper can rope the calf. And last but not least 10 DATRY CALVES!!

BARRIL RACING AND FOLE BENDING

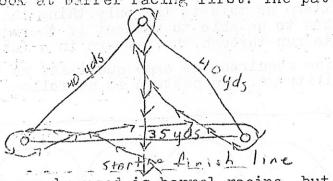
Both of these classes are speed events-in the real horse world the fastest time through the pattern wins. This means that for models, the most effective models in these classes are those that are galloping. Speed alone isn't all that is required, because the patterns require flying changes and quick turns, the horse must also be well balanced and agile.

Besides the horse, in barrel racing at least one barrel in the photo is required, and preferably all three, if possible. In pole bending, it usually isn't possible to fit all of the poles in a photo, but at least

two should be shown.

î i it Onti

As far as tack goes, a western saddle is used and either a western bridle or hackamore (can be mechanical) is needed. Don't forget the saddle pad or blanket. Tiedowns, breastcollars and boots are all optional Let's take a look at barrel racing first. The pattern is as follows:



pg.83

Standing models can be used is barrel racing, but they must be placed so that they are 'about to start'. If placed in the middle of the patter or next to a barrel, they have then 'stopped' in the pattern and are going loose alot of time and thus will usually and should be eliminated from the judging.

Poving models can be placed either so that they are turning a barrel or bewteen barrels, or heading for the finish line after turning the last

Todels that are placed so that they are turning a brief must not be moving full speed (like the Breyer Polo Pony), otherwise they would overshoot the barrel and be unable to turn in properly. The horse should appear to be turning the barrel on his hindquarters and must be on the proper lead (if a right-handed turn, then horse should be on the right lead, otherwise he'll probably fall if he's on the left lead). Also, by using the barrel itself to hide part of the horse, some trotting model and even some walking models can be shown in this class, but they must be positioned so that it looks like they are turning the barrel properly.

Faults here would include: Horse going to fast to make the turn properly, horse stopped next to barrel, horse on incorrect lead, and horse obviously not cantering.

Position of the barrel in relation to the horse is important. The horse must turn close to the barrel, but so so closely that he would overturn

it (which results in time being added on to the score).

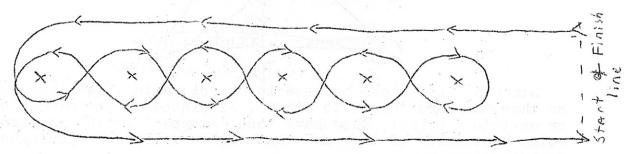
Horses that are moving at a moderate gallop can be shown heading to the first barrel or between barrels. Here, a horse that is running at full speed would be going too fast to check and turn the barrel and thus would overshoot it. That would be the major fault here and size other faults would include models that were stopped, walking, trotting or cantering/loping very slowly.

Heading for the finish line: Here you want to see a horse in a full, all out run, like the Breyer Polo Pony. This is the only part of the pattern where the horse actually does run as fast as he can. Obviously, a horse that was plodding along or stopped should be severly pehalized

in the judging if shown heading for the finish line'.

Because Barrel Racing does require a horse with speed, plus agility, the rangy Thoroughbred types simply aren't effective as they can't turn the barrels fast enough. This isn't to say that only Quarter Horses are acceptable. But the models shown in this class should be of the more compact type (not all Thoroughbreds look like they just stepped off the race track, and some would be effective in barrel racing). Also, a long powerful, well muscled hip, sloping shoulder and fairly refined neck are heeded. The neck shouldn't be overly cresty, as a horse balances with his neck, and an overly thick, cresty neck makes this difficult. And, good legs, free from severe faults are needed. The conformation qualities are even more important in the standing model shown about to start the pattern as this is the only thing that a judge has to go on in judging them to be able to project if the horse will have the speed and agility to run through the pattern in a fast time.

Pole bending requires the same qualities as barrel racing as far as speed and agility go. The pattern is as follows:



Obviously, as the poles are slender, there is no way to hide part of a walking or trotting horse behind one to camouglage that he is walking or trotting and not cantering. So, only cantering, galloping or standing models can be used or placed in this class.

Again, the standing model would be placed so that he is about to start

the patter, and judged along the same lines as for barrel racing.

Galloping models, those that are in a full run can only be shown heading for the finish line. It would be impossible for a horse to weave through the poles at a full gallop without missing some or knocking a good many over.

The cantering model can be shown weaving through the poles. Here ,as in barrel racing, it is very important that the horse be on the correct lead. If he's turning a pole to the left, then he'd better be on the left lead.

One fault common to both barrel racing and pole bending photos, is having the barrels or poles placed too close together. As a judge, I have often seen three barrels placed so that there isn't even one model length between them, or poles placed only inches apart. This is a very major fault as it makes it impossible for the horse to do the pattern correctly if the pattern isn't even set up properly!

WESTERN RIDIEG

This is not a common class in open horse shows, though it is on many club show classlists.

This class requires 2(two) photos. One photo must be a western Pleasure photo, the other a western Trail photo. Any horse shown with only one

of the required photos must be disqualified! .

Lach photo has equal weight. Requirements for the western Fleasure photo are the same as for the class western Pleasure and the photo is to be judged on the same standards. The same goes for the Trail photo. Fajor faults are the same as for the separate classes of western Pleasure and Trail,

Beacuse this class does require two photos, it requires a little extra thought. The placing horses should be good in both western Pleasure and Trail. A horse with an excellent western Pleasure photo and a poor Trail photo should not be placed over a horse with a not as good western Pleasur photo and an excellent Trail photo. It often helps to give each horse a score of from 1 to 20 on each photo and then add the scores together. The horse with the highest score wins, next highest is second, etc. Or judge the western Fleasure photos first, then the trail photos and finally both together to determine the final order of placing.

WORKING STOCK HORSE

This is another class that requires more than one photo. To be accurate the photos required should be one Cutting photo and one Reining photo. Though some clubs require One Cutting photo, One Roping photo and one Trail photo.

Again, as in western Riding, each photo has equal weight and the phacing horses should be good in all events, not excellent one and poor in the other. Requirements for each photo are the same as for the individual class. (Cutting requirements for the cutting photo, Reining requirements for the Reining photo, etc.

MODEL HORSE RACING

There are three ways to judge a racemeet:

1.Draw heets. There isn't much to do in a race of this sort. You are resticted to drawing names from a hat and a horse still doesn't have a good chance to build up a good solid racing record-unless it'is lucky. All you do is require that all pertinent information is on 3 x 5 cards or equal sized paper. This type of meet is best for beginners.

pg.85

2. Photo Leets-This is the most difficult to judge. One needs plenty of time and a good eye for conformation as it relates to the distance being run. To judge, take a good look at the photo. Look at the conformation, if the horse is entered to go at 6 furlongs, does it have the blocky conformation, the well muscled hindquarters of a sprinter? Or say the distance is 12 miles-does the horse have the long flat muscles, the deep girth necessary for a stayer? And you have to look at the conformation of the legs. Weak legs won't hold up long on the racetrack.

3.Information leets-In this type of meet, the pertinent information is on a 3.5 card, with horse's name, year of birth, color, sex, 2-generation pedigree, breeder, owner, race record and style of running (see example). On the back of the card is a list of the horse's stakes wins and placings. In this type of meet, the horse is placed as per ability for distance using its pedigree and style of running. The race record is necessary for handicaps where the horse is assigned weight. For this type of meet a good knowledge of pedigree and distance is needed. This type of meet doesn't require photos and the horse has a good chance of building a solid record of 1sts, 2nds and 3rds. Like photo meets, he sure to leave yourself plenty of time to judge.

INFORTATION FOR RACE CARD (example)

Front:

FAIL FLIGHT 1973 chest.mare

Race:
(write name | North FlightBattle Joined |
in pencil) Fair Flight

Mother wit Counterpoint Recee

bred by LR Rowam (Calif)

Owned by : Name and address of owner

Total Stars: 1st 2nd 3rd Earnings 10 1 2 3 3204,904

Style of running: sprinter

(starts, placings, money earned should be written in pencil so they can be updated easily.

BACK

Stakes-wins and placings 1982-Royal Embury Stake, 7 fur. 3rd (turf)

4.Dice Neet: For this type of meet, you will need to have a track drawn out with spaces marked (10 spaces per furlong is good). You also need two dice and some sort of marker for each horse. Each marker is placed at the 'starting gate' and then you roll the dice for each horse. The horse moves forward as many spaces as the number rolled on the dice. Continue rolling the dice until all horses have crossed the finish line. The first horse to cross the finish line is the winner, 2nd horse acroos is 2nd place, etc.

In drawing up your race meet, you should be realistic about the types of races offered, distances, purses, etc. Breeds that are raced include: Thoroughbreds (which race from 4 furlongs to 2 miles), Quatrer Horses which race at 220 yards, 330 yards, 440 yards nad 600 yards Arabians race usually 1 to 2 miles I beleive, and Appaloosa races are along the same distances as Quarter Horse races. Steeplechases are from 12 to 8 miles and are races over a course of hurdles (For thoroughbreds). Draft pulls , naturally for the Draft breeds are 1-4 furlongs. And don't mix your breeds, keep breeds separate for your races-don't have Thoroughbreds in the same race with Quarter Horses!

If you decide to offer purses (which are imaginary), then use these guidelines: Claiming races (selling): \$2,500-550,000; laiden \$10,000-\$30,000; Allowances: \$15,000-340,000. Handicaps: \$50,000-\$300,000; Stakes:

\$50,000-\$500,000.

Race Results are done differently than show results; and there are severa methods to choose from: THE MENT NO CHIEF TO BE THE PAINTS OF THE PAINT DOUGHT DOUGHT. THE PAINTS OF THE PAINT

BLOOD HORSE LANDOD

BLOOD HORSE 1.1.10D CENTURY HANDICAP 3/up TB WFA \$250,000 1 3/8 mi.Turf Crimson Ruler II, ch.h. 7 Sea Breeze Shenanigans by Northern Dancer *Bkue Promise, b.h. 5 NijinskyII-Janabelle by Gentle Art 62,500

(Blue Stable) HN Black Beauty, bl.h.8 by Black Toney-Green Ghost by Ghost of the Track (Majestic Stable) Winning margin: 3/4 length. Others: List other horses in field in order of finish. Then winning jockey, time, and condition of the track.

LIST METHOD

I'M MOBILE STAKES \$200,000 3 yrs/up 14 mile entries:7

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1st Revelucionario 2nd Grey Cloud	KH (initial of owner)	Todd Liberty(jockey)
3rd Intrepid Spirit	Larabetand is how the species	Charlie Bennitz
4th Sea Gold 5th Mario Savanna	SJ KH	B.W. Tanzar Cindy Loseth
Oth Fleet Courses	CT	K. wachsmuth
7th Duster	TOTAL CONTRACTOR OF THE CONTRA	Sandy Hawley Peter Lyan
그는 그 그는 경우로 말하는 6의 등 전에 되지 않는 변계 사람		- 0 001 11/011

pe.<u>87</u>

The Parade class is open to most any breed. The main thing to keep in mind here is that the Parade horse must be a beautiful, stylish animal, who displays refinement and personality and presents eye appeal. Good manners are essential. The entries should have a full mane and tail and in appropriate breeds, the tail may be set.

The Parade horse is shown at an animated walk and at a parade gait. The walk should be a graceful, 4-beat, straight , brisk movement, but not a joggin trot and slow enough to differentiate between the animated walk

and the parade gait.

The parade gait should be a true, stright, high-prancing movement-squar

collected and balanced with hocks well under.

Now, according to the AHSA rules any horse executing a canter, running walk, slow gait, dressage steps, etc. must be disqualified. But, in this class, if we were to go strictly by AHSA rules for our models we might well have NO entries in the parade classes! So, for models, basically any horse that is flashy, animated, has a lot of action can be shown successfully in parade. This means the Saddlebreds, Tennessee Walkers, park type Arabians and Morgans, etc. In open shows, the stock breeds do not usually fair too well in parade classes because they don't have the action that is high and flashy. But in stock breed shows, parade classes are often offered, so there is a place for them in parade classes.

The performance of the horse counts about 75% in a Parade class. The appointments (tack) account for the remaining 25%. Tack in a Parade class conosists of a stock saddle with silver, Mexican or other appropriate equipment. Parade tack is very flashy, and very heavily decorated with

'silver'. In this class tapederos can be used.

Faults to look for would include inappropriate tack or tack that doesn' fit correctly, excessive speed, bad manners, switching of the tail, exaggerated opening of mouth, lugging on the bit or fighting the bit, zigzagging or sideways movement, carrying sour ears. Also the use of tiedowns, martingales, draw-reins, boots and other appliances is prohibited.

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COSTUME

A costume class is not a Parade class and any parade entries should be

disqualified.

Most shows offer a general 'costume' class. And this class covers all costumes other than Parade. But basically in a costume class you will bee mainly two types of costumes: Arabian and Indian costumes. (Of course many judges do offer two costume class so as to avois having to judge Arabian costumes against Indian costumes).

We'll take a look at Arabian costumes first. In an arabian costume class, the performance of the horse counts 75% with the costume itself being judged for 25%. Acceptable gaits are the canter and the walk according to the AHSA. But with models, most judges do (and should) allow models that are trotting to enter the class without penalty. The performance of the horse is judged the same as in English Pleasure-light rein contact at all times, the walk a true, 4 beat gait with good reach; the trot a normal two-beat gait performance at medium speed with moderate collection. The trot should be balanced and free moving. The canter a 3-beat gait, smoot and unhurried with moderate collection, correct and straight on both leads. The costume herse is also shown at a hand gallop, which should be performed.

with long free ground covering strides under control. Extreme speed to be

penalized. Bad manners at any gait should be penalized.

As for the costume itself, there are a few guidelines to use in judging it. First, it should compliment the horse, both in color and style. The bridle may consist of bit, hackamore or other suitable headstall, but must enable the 'rider' to have full control over the horse. No tie-downs allowed. Fringe or tassels in keeping with colorful desert regalia shall be added to all equipment. The costume itself should not cover the entire horse from shoulders to feet to rump! Wost costumes consist of some type of drape with decorations (tassels, etc), a breast-collar dressed up with tassls. Many costumes are simply laid over an english saddle. But a big plus is to have a costume that has the high-cantel and pommel of the desert type saddles. Remember that while the costume should be beautiful itself, it should not hide the whole horse under it.

One of the biggest bug-a-boos in a costume class is seeing model after model wearing the same costume in the same class: This gets boring to the judge. When entering costume classes, try to limit the number of horses

entered that have the same costume-they just might place better!

In the Indian Costume classes, mostly Paints, Pintos, and Appaloosas are shown. The horses may be shown at a walk, trot, and canter. And of course they should be wearing an appropriate 'Indian' costume. There are so many different types of Indian costumes that it is not possible to go into them here. So, we'll just go over some of the 'do-nots'. Parts of the costume such as feathers, etc should not be too-large, they should be in scale to the horse itself. The horse must have good manners and good gaits. The performance of the horse counts about 75% while the costume itself counts 25%. To check authenticity of a costume, check out a book from your local library on the plains Indians, books on this subject are usually loaded with photos of real, Indian costumes.

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LET'S TALK TACK

As has been stated under each performance class, tack must be appropriate for the class. Use of tack that is not allowed (like a tie-down in Western pleasure) is reason for disqualification of that horse.

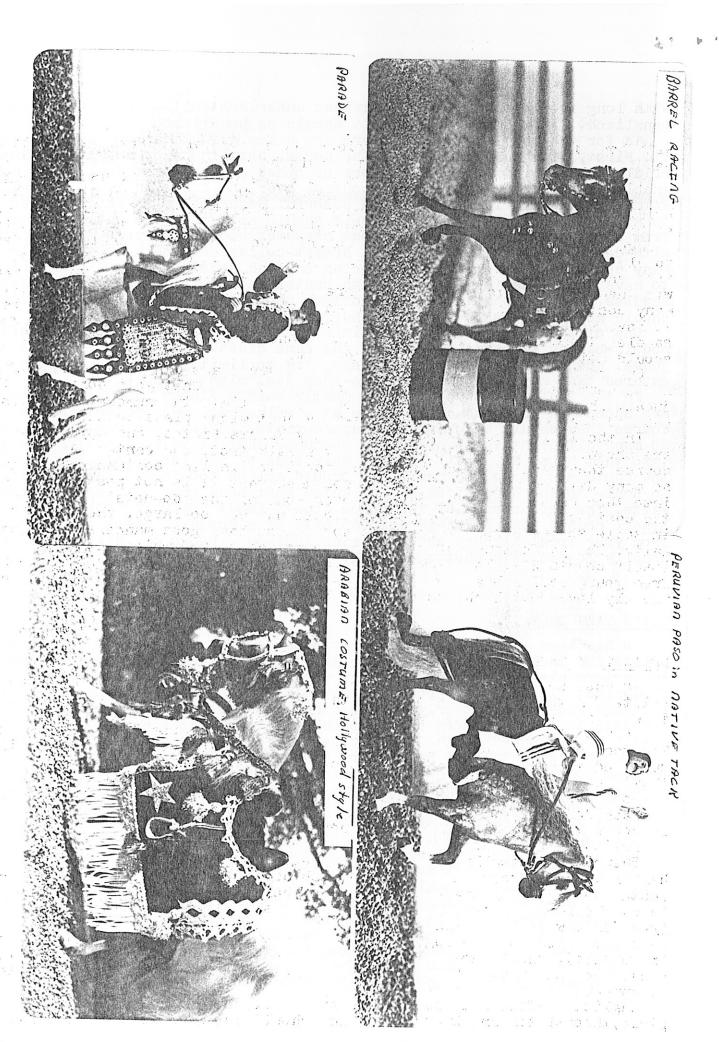
Correct fit is also important, as is the overall realism of the tack. The tack should be properly adjusted and it should look like what it is supposed to be. A western saddle shouldn't look like a hunk of leather that's been dropped on the horse's back, a harness shouldn't look like someone has just taken a hardful of straps and tossed them onto the horse.

Tack doesn't need to be fahey-just so long as it fits properly and

is correct for the class, and it must be neat.

Let's tack a closer look at how tack should fit. We'll start with halters. There are basically 2 types of halters. The stock halter and the show halter used on Arabs and Morgans. Nosebands of both types should be adjusted so that they are positioned just below the cheekbone. The throatlatch should be snug-but not tight, there should be a little looseness (you don't want to strangle'the horse!). Lead lines (if used and they should be used on standing, walking, and trotting models, but not on cantering models), should not be hanging down to the ground. If no handler is used, the lead should be attached to something outside the photo, so that it appears as if a handler is holding it.

English snaffle bridles should have a bit, reins, checkpieces, crownpiece, throatlatch and browband. Reins should not hang loosely as hunters



be positioned at the corner of the mouth, so it appears as if a bit is actually in the model's mouth. And on any bridle, the checkpiece should not be positioned so that it is in the eye or too close to the eye. On a real horse this would be very irritating to have something poking him in the eye. And it would propably result in alot of head tossing and the horse wouldn't be able to concentrate properly on what the rider wanted him to do. Thus, this is a serious fault. Improperly positioned bits can be a serious fault-if the bit is just slightlyout of place, it might be enough to knock down an otherwise excellent entry down a placing or two. A bit that is hanging below the mouth of the horse so that by no stretch of the imagination would it be considered 'in' the mouth, is reason enough to not place the horse at all! why? Because if the horse were a real one, how on earth would the rider control it! Imagine trying to ride a horse in an arena full of other horses with the bit hanging below his chin!

a 'browband' headstall. Browband headstalls must have a throatlatch.But, one-ear headstalls, the throatlatch is optional. A curb chain or strap is required and it should fit snugly behind the horse's chin. You will see some western bridles with nosebands. While nosebands really aren't acceptable on a western bridle, with our models, we must make some allowances Usually nosebands are there to help keep the bit in place and a judge shouldn't count down the horse wearing a western bridle with a noseband.

The English eymouth or 'full' bridle has 2 bits- a snaffle and a curb bit, and of course 2 sets of reins) (one for each bit). The snaffle should be at the corner of the mouth, with the curb bit just below it. The curb

bit must have a curb chain and the snaffle fits behind it.

Now on to saddles! First, let's take a look at huntseat saddles. Huntseat saddles are for jumping, thus the flaps of the saddle are in a forward position. There are different styles of jumping saddles. There is the close-contact saddle, which has a rather flat seat and no padding under the flaps or knee rolls. Other jumping saddles have deep seats and padding under the knee rolls-either type is acceptable. Saddles must have girths? A leather girth is preferred over a white elastic girth. The saddle must have stirrup leathers and stirrups. All should be in proper proportion.

Huntseat tack may be varying shades of brown or black is accepted-but

no white, green, purple tack pleaset

The second

Placement of the saddle is important. The jumping saddle should be placed with the pommel right behind the withers of the horse. The girth should be no more than a finger's width behind the elbow. You see many saddles with the girths placed in the middle of the horse's barrel-this is not appropriate and should be counted against in judging. (The english tack that Breyer makes has this problem).

The park saddle has a flat seat and straight flaps. It also need stirrups and strirrup leathers and of course a girth. Basic adjustment and

palcement of the saddle is similar to the jumping saddle.

Note of the photos the proportion of saddle to horse. Dany english saddles are either too large or too small. Length of stirrup leathers is important-ideally the bottom of the stirup on a jumping saddle should be near the bottom line of the barrel of the horse or somewhat above. Saddle-seat riders wide with longer stirrups, so the leathers will be longer on a saddleseat/park saddle.

pg.90

western saddles are vastly different from english saddles. They can have one girth or two! The saddle is placed just behind the withers and the back edge of the saddle should not extend past the point of the hipthis is a major problem with short backed models! the front cinch shoul lay behind the elbow-no more than a finger's width behind the elbow. Placement of the rear cinch is very important. It should be on the horse's barrel-not in his flank.

Girths on english saddles and the front girth on a western saddle must be snug. The rear cinch on a western saddle shouldn't be tight, but then neither should it be so loose that a horse could get a foot caught in it. when a rear cinch is used, there's one peice of euipment that is often used and that is a connector strap. This is simply a strap that connects the rear cinch to the front cinch and keep the rear cinch from slipping back into the horse's flank.

Breastcollars are often used on western saddles and sometimes on hunters. Their placement and adjustment is important. Take a look at th western saddle photo and note where the bresatcollar is placed-any higher and it would 'choke' the horse, though it could be placed a bit lower and still be correct.

There are two basic types of harnesses. The fine show harness mainly conists of a surcingale, breastcollar with traces and a crupper. Of course a bridle with long reins is necessary. the pleasure harness horse can b shown in either a fine harness or he can have a harness with breeching. Also the pleasure harness can be a collar or breastcollar type harness.

Brdiles for both fine and pleasure harness are the same. Bits may be vary according to breed of the horse-most models show with a snaffle bit. The bridle should have blinders (which go over the eye, not above or below) and a overcheck which attaches to the bit-not the crown peice of the bridle. The overcheck rein attaches to a dee on the top of the harnesses 'saccle' (which is located on the top part of the surcingale.

The draft harness is always a collar type harness and is made of much heavier leather than the fine or pleasure harness. It has a large, heavy

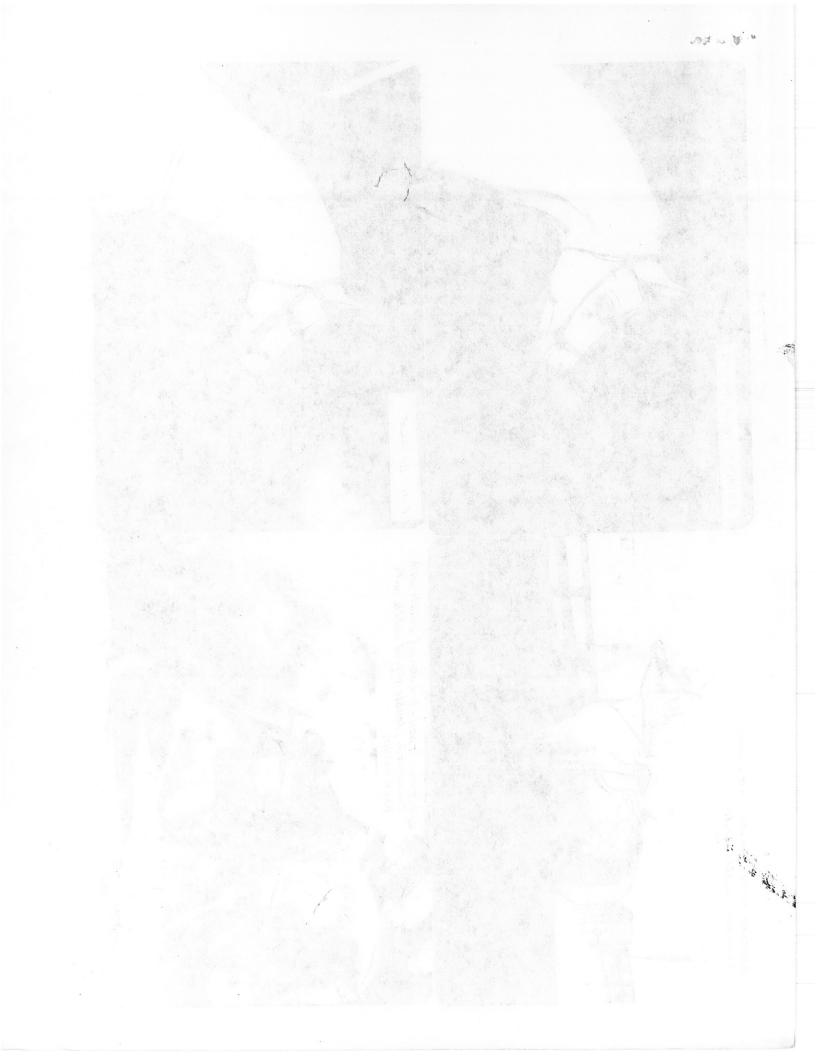
collar, traces, hames, crupper, breeching, surcingale.

Just how important is tack in the judging process: well, it is quite important. Foor tack fit or just plain poor quality tack can and usually will knock a horse completely out of the placings. This is because there are so many a cellent quality models showing that judges have to get picky many times to choose the best. Remember-tack docsn't need to be fancy, but it must fit properly, be neat, and appropriate for the class. The amount of silver on a western saddle shouldn't have any bearing or advantage in judging, over a well-made, though plain western saddle. So, be sure that tack fits correctly and looks like what it is supposed

to be! to be!

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K. Koontz

energy Tool - Proper Class

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Western mear-hackmone/bosslifedidle, or curb bit bridle, researn saddle, with horn and girth, saddle blanket a sust.

Huntson't great-for english pleasure for all breeks except caited Also jurning. Single rein snoffle bridle, huntsest scidle, od is no restrict to motor the symbolic of the Showers Gaid and some states of the second sound to the second sound to the second second sound to the second secon

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We'll get into halbors and bridles tirst. Haltors done in a v of shapes and sizes and can be eads with easy types of therists, yearylas from very plain to very fapey, So e efthe different type.

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TACK

Proper Tack - Proper Class

This is very important and the area in which the most mistakes are nade! I will give a quick run through of the nore common classes here, but please read the judging chapter thouroughly as it is dealt with in more detail there.

Western gear-hackanore/bosal bridle, or curb bit bridle, western

saddle, with horn and girth, saddle blanket a must.

Huntseat great-for english pleasure for all breeds except gaited. Also jumping. Single rein snaffle bridle, huntseat saddle, pad is optional, but would you jump with a hunk of uncushioned leather on your back?

Saddleseat gear-for park and gaited breeds, double reined Weymouth bridle, saddleseat saddle, pad is again optional. Some gaited breeds

such as TWH use a different bridle.

Harnesses-there are four basic types. Fine harness is proper for the gaited breeds including Arabians and Morgans. Pleasure or Roadster harness is more proper for a stock breed and some Morgans. Draft harness is the only acceptable type a draft horse should be shown in. There is also the harness used in harness racing, they should be seen only on Standardbreds mx or ponies (also used in harness races, espl the Shetland).

Making Your Own

If you can get the materials, making your own tack is the cheapest way to get it. Don't despair on your first few attempts however awful they may look, it takes alot of practice, especially difficult things like western saddles and harnesses.

You can also buy tack from various manufacturers like Brayer and touch them up. They can be stained or dyed, in case of saddles and lether goods, or fancied up with added "silver" using sequins and such

We'll get into halters and bridles first. Halters come in a validity of shapes and sizes and can be made with amny types of materials, varying from very plain to very fancy. Some of the different types for real horses will be illustrated and I'll describe some different methods for making them.

A very simple halter of tehusual stock type is used for "stalling", but various kinds are used for showing depending on the breed of horse. This is important if you not to use it in "Shownenship" classes. The saddlebred is shown at halter in his double-reined Weymouth bold's and so doesn't need a seperate halter. Morgans are also shown at he with a snaffle type of halter. Arabians are shown in their own type of halter, the simplest and most elegant to show off the classic hear, but type may also be decorated with tassels and beads. Most stock breeds are shown with a fancy leather halter decorated with silver for Championship shows and a simpler leather or colored nylon halter for the lesser shows.

Stablin halters can be made of almost anything! Even pipe cleaners have been used. They can be bent around each other to form a halter using a model as a form. Make sure they are firmly fastened with can opening at the throatlatch made of a loop or pipecleaner and a straight

one to be pushed through and bent. The longer it is the larger a model it will fit. Once its together take a spool of regular sewing thread and start wrapping it around the wire halter, wrapping it to any thickness you want. When you come to the open wire at the throatlatch just wrap to the end, then bend the wire over itself and fold it in half about z, then wrap thread about both wires and tie. heard this makes a nice, durable and useful halter since it will fit many horses and can be made in any color.

Embroidery thread also makes a nice halter, tied at the meeting points or tied to rings like a real halter, depending on how fancy you wrat it. Sewing hooks and eyes make ideal fasteners at throatlatch and for smaller models then can look nice enough to show in if made neatly.

Bridles can also be made this way.

Many craft shops carry a supply of leather laces, which most helter halters and bridles are made up of. Leather with cloth backing will glue to itself with regular white glue and is really quite easy to Measuring for size is most easily done with the model in kx your lap, measuring the length of any area with the leather or thread, making an allance for glueing or typing (plus estra if braiding) and sniping it off right there.

Rings, buckles, and chains will come along as you tack making becomes more sophisticated. One of the best sources of wire is the cheap paper clip, which is about the right scale and can be bent to almost any shape. A small pair of needle nosed pliers is nice to have for I x have also used stereo wire (don't tell my hubby the stereo freak) twisted so the many small strangs hold together so it makes a "tooled" look for bit shanks, but there has to be an easier way cinco this entail stripping the insulation off it first. Soldier wire is more expensive than paper clips, but also bends more easily and looks a bit nicer. Those western bit shanks, especially for parade bits, can be hard to make, try silver beads, sequins, and pierced earrings. Liquid soldier can also be used to soldier rings and bigs of wine together and also to make tiny beads. You can often find jump rings at hobby stores where they are used for jewelry making. They come gold and silver and several sizes, all great for model horses. They come in are sold everywhere-necklaces of fine chain make nice touches as curb chains, chains on lead ropes, etc. Be care ful not to use it anywhere impractical for a real horse. All chain reins, for instance, would be a bit rough on a riders hands. The tiny two buckdes are harder to find than they are to make. They, along with other materials, are available through Heather Hills Minatures however. Their addy is: Ted & Cheryl Abelson, 81-16 155th Ave., Howard Beach, NY 11414 (send \$1 for brochure). Other sources of materiels are: Tandy Leather Co., Advertising Dept, 2617 w.7th st., Box 791, Fort Worth, Tx 76101, send \$1.50 for catalog, also S-T Leather Co., 33 E. Long St., Columbus, OH 43215, or MacPheson Bros., 730 Polks St., San Francisco, Ca 94109 (\$1 for catalog).

On to making bridles. They are a bit more complicated, but once you're used to making ahlters and have learned how to work with your materials, they aren impossible at all and will improve with practice.

